Navigation: <u>Home</u> =><u>Profil</u>=>SeaTalk

Stand: 09.05.2014



# **SeaTalk Technical Reference** Revision 3.22

## **General Information**

SeaTalk is a simple interface for networking <a href="Raymarine/Autohelm">Raymarine/Autohelm</a> marine equipment so that all devices of a ship can exchange and share their data. SeaTalk is a proprietary solution of Autohelm and **not** compatible with NMEA or CAN. Unfortunately Raymarine keeps the technical details of SeaTalk secret. To assist users who want to develop hard- or software to connect their devices to the SeaTalk bus these pages uncover some of the mysteries. Part 3 adds hints how to interface SeaTalk with a PC. The information is unsupported by Raymarine and was found by watching the bits travelling on the bus. Therefore the description is incomplete inaccurate and may even be wrong. <a href="Corrections and contributions">Corrections and contributions</a> are welcome.

#### **Content**

The technical description of the SeaTalk protocol is divided into three parts:

- 1. Part 1: How SeaTalk works
  - a. Hardware-Interface describes the function of the three SeaTalk wires
  - b. Serial Data Transmission describes the parameters of the asynchron serial port
  - c. Composition of Messages describes the structure of datagrams
  - d. Collision Management describes the arbitration between simultaneous talkers
  - e. Data Coding describes common rules for coding numerical values
- 2. Part 2: Recognized Datagrams describes the SeaTalk messages and their meaning
- 3. Part 3: Processing SeaTalk Data with a PC
  - a. Circuit example for an unidirectional SeaTalk => PC interface
  - b. Circuit example for a bidrectonal SeaTalk <=> PC interface
  - c. Simple SeaTalk monitoring utility for download
  - d. SeaTrack: VisualBasic software for trip documentation
  - e. SeaSigma: A small SeaTalk command generator for download

# **Revision History:**

- Rev 3.22: [May 2014] Command 53 corrected thx John Rind and Mindert Sprang
- Rev 3.21: [March 2011] Time coding in command 54 clarified thx Tim Thornton
- Rev 3.20: [January 2011] Some observations with Raystar 120 GPS included thx Tim

Thornton

- Rev 3.19: [August 2010] Command A2 revised thx Frank Wallenwein
- Rev 3.18: [March 2009] Several commands edited and new commands 05 and 68 added thx

Frank Wallenwein

- Rev 3.17: [February 2009] Command A4 added thx Tord Lindner
- Rev 3.16: [October 2008] Commands 65, 66, A8 and AB added thx Ray Holland
- Rev 3.15: [June 2006] Command 61 added thx Ian Molesworth
- Rev 3.14: [January 2006] Minor changes to commands 26, 01 and 6C thx Ian Molesworth
- Rev 3.13: [December 2005] Additional bits found in command 26 by Pim Snoeks
- Rev 3.12: [September 2005] Additional bits found in command 84 by Pim Snoeks

# Acknowledgement

Many thanks to

Knut Wiren, Finland

Mikael Wahlgren, Sweden (developed a PIC-based SeaTalk remote control)

Reiner Patommel, Danmark

Arnold de Maa, Holland

Wouter van Ooijen, Netherlands (developed a PIC-based SeaTalk protocol converter)

Jürgen Saniter, Germany (developed a SX-28 based SeaTalk remote control)

Harald Sammer, Scotland

**Ales Janhar, Slovenija** (developed the SeaSigma utility)

Jon Fick, USA (developed a PIC-based SeaTalk remote control)

Frank Wallenwein, Germany (NMEA <=> SeaTalk Bridge and several boat electronics projects)

**Dave Martin, Great Britain** 

Horacio Martinez del Pezzo, Argentinia (developed an intelligent SeaTalk / NMEA multiplexer)

<u>Pit Förster and Jochen Buttkereit</u>, Germany (supplier of third party SeaTalk equipment for instance Brookhouse interfaces)

Louis Zammit Mangion, Malta (developed a PIC-based SeaTalk remote control)

<u>Meindert Sprang</u>, Netherlands (develops and manufactures NMEA/SeaTalk/Bluetooth/RS232-multiplexers)

Dennis Hambleton, Australia

Fernando MAS CADIZ, Spain

Ray Holland, Australia (developed a WakeUp Marine Alarm box)

Tord Lindner, Sweden and

**Tim Thornton, United Kingdom** (<u>TeamSurv</u> project for navigational data logging and <u>Smartcom</u> Software Ltd.)

who contributed valueable information for this page.

Return to Top of Page Part 1 Part 2 Part 3

Navigation: <u>Home</u> =><u>Profil</u>=><u>SeaTalk</u>=>Part1

Stand: 01.02.2009



# SeaTalk Technical Reference Part 1: How SeaTalk works

## Hardware-Interface

SeaTalk uses three wires, connected in parallel to all devices on the bus:

- 1. +12V Supply, red
- 2. GND Supply, grey
- 3. Data Serial Data, yellow: +12V=Idle/Mark=1, 0V=Space/Data=0, 4800 Baud, pullup circuit in each device, talker pulls down to 0V (wired OR). For connection to a RS232 receiver voltage levels must be inverted.

## **Serial Data Transmission**

11 bits are transmitted for each character:

- 1 Start bit (0V)
- 8 Data Bits (least significant bit transmitted first)
- 1 Command bit, set on the first character of each datagram. Reflected in the parity bit of most UARTs. Not compatible with NMEA0183 but well suited for the multiprocessor communications mode of 8051-family microcontrollers (bit SM2 in SCON set).
- 1 Stop bit (+12V)

# **Composition of Messages**

Each datagram contains between 3 and 18 characters:

- 1. Type of command (the only byte with the command-bit set)
- 2. Attribute Character, specifying the total length of the datagram in the least significant nibble:

Most significant 4 bits: 0 or part of a data value Least significant 4 bits: Number of additional data bytes = n = >Total length of datagram = 3 + n characters

- 3. First, mandatory data byte
- 4. 18. optional, additional data bytes

No datagrams or devices carry addresses. This eliminates the need for an initialization or arbitration phase on the bus. Events (such as a keystroke) are published as soon as they occure. Measured data is repeatedly transfered, typically about once per second. So the current values are always available to all devices on the bus and there is no need (and with the exception of command A4 no way) to request a particular information.

# **Collision Management**

There is no master on the bus. Every device has equal rights and is allowed to talk as soon as it recognizes the bus to be idle (+12V for at least 10/4800 seconds). Low priority messages use a longer or randomly selected idle-bus-waiting-time. This allows messages from other devices with a higher priority to be transmitted first. The different waiting times of all devices make data collisions (two or more devices start

talking at exactly the same moment) very rare. Since each device also listens to its own transmission it will recognize when its message is garbled by a second talker. In this case it abandons the remaining characters of the datagram. It waits for the bus to become free again and then retransmits the whole message. For listeners this means that messages which are shorter than expected are invalid and have to be cancelled totally.

# **Data Coding**

Some characters are repeated with all bits inverted for noise or transmission error detection. Example: 0xA2 is followed by 0x5D. The sum of both bytes must always be 0xFF. The listing below shows repeated bytes in small letters (example: ZZ zz).

Numerical values are transmitted binary coded and with least significant data first. Example:  $0x13\ 0x57$  means 0x5713 = 22291

Some values are put together by certain bits of a byte or nibble. The meaningful bits can be isolated by a bitwise AND operation (&). Example: (U & 0x3) filters the least significant two bits of U.

The "distance to destination" value (ZZZ in command 0x85) uses a scaling factor of 1/10 or 1/100 nm depending on the shift indicator bit (LSBit of Y).

Return to Top of Page Overview Part 2 Part 3

Navigation: <u>Home</u> =><u>Profil</u>=><u>SeaTalk</u>=>Part3

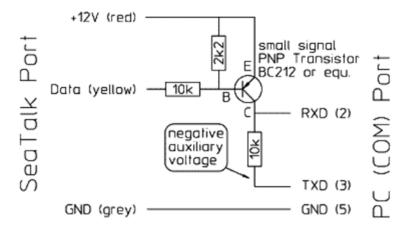
Stand: 01.09.2003



# **SeaTalk Technical Reference Part 3: Processing SeaTalk Data with a PC**

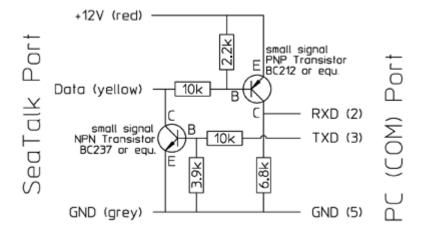
## **Unidirectional SeaTalk => RS232 Interface**

This simple unidirectional interface circuit inverts the SeaTalk signal to make it readable by the PC serial port:



## Bidirectional SeaTalk <=> RS232 Interface

For bidirectional communication the circuit has to be extended by a second transistor:



A PC-board may be obtained from Frank Wallenwein.

## **SeaTalk Monitor**

The following piece of C-code gives an example of how to collect and process SeaTalk data. It monitors the SeaTalk bus and echoes the SeaTalk datagrams in hexadecimal notation to the screen.

```
#include <stdio.h>
/* Set Address of Serial Port: COM1=0x3F8, COM2=0x2F8 */
#define PORT 0x3F8
unsigned int collision_ctr,overrun_ctr;
char buffer[256],in_ptr,out_ptr,limit_ptr;
char line_status_reg,receiver_buf,byte_ctr;
char hex[]="0123456789ABCDEF";
main() {
 puts("SeaTalk Monitor Rev. 1.01 (c)2000 by Thomas Knauf\r\n");
 /* Serial Port Initialization */
 _outb( 0, PORT+1); /*IER Disable Interrupts */
         1, PORT+2); /*FCR Enable Fifo */
 \_outb(0x80, PORT+3); /*LCR Enable access to Divisor Latch */
 _outb( 24, PORT ); /*DLL Set Baud Rate to 4800 LSB*/
        0, PORT+1); /*DLM Baud Rate Divisor MSB */
_outb(0x3B, PORT+3); /*LCR Stick Parity to 0, Enable Parity, 1 Stop bit, 8 bits/char */
 _{\rm outb(0x0F,\ PORT+4);\ /*MCR\ Disable\ LOOP\ Mode\ */}
       0, PORT+5); /*LSR Clear Error flags */
 while(1) { /* Continous data processing loop */
   if((line_status_reg= _inb(PORT+5)) & 1) { /* LSR New SeaTalk Data received ? */
    receiver_buf=_inb(PORT); /* RBR Read SeaTalk Data Byte */
    if(line_status_reg & 2) overrun_ctr++; /* PC too slow, should not happen */
    if(line_status_reg & 4) { /* Parity bit set => Command Byte */
      if(byte_ctr) {
                           /* More characters expected => Collision */
        collision_ctr++; /* Count collision events */
      buffer[in_ptr++]='\r'; /* Put new command on new line */
      buffer[in ptr++]='\n';
      byte_ctr=255;
                             /* Undefined datagram length, wait for next character
* /
    } else
      if(byte_ctr==254)
                            /* Attribute byte ? */
        byte_ctr=(receiver_buf & 0xF) + 2; /* Read expected datagram length */
    buffer[in_ptr++]=hex[receiver_buf >> 4]; /* Convert Data to hex */
      buffer[in_ptr++]=hex[receiver_buf & 0xF];
      buffer[in_ptr++]=' ';
                                             /* Seperate by space */
      if(! --byte_ctr) limit_ptr=in_ptr;
                                             /* Complete datagram ready for
output */
   } else
    if(out_ptr != limit_ptr)
                                    /* Characters waiting for Output ? */
      putc(buffer[out_ptr++],stdout); /* Copy single character from buffer to screen
    else if(scr_csts()) break;
                                    /* Query keyboard, terminate if any key hit */
printf("\r\nSeatalk Collisions : %5u",collision_ctr);
printf("\r\nUART Overrun Errors: %5u",overrun_ctr);
```

Compiled EXE-Files can be downloaded here as <u>SEAMON1.EXE</u> (using COM1:) or <u>SEAMON2.EXE</u> (using COM2:). They run in any MS-DOS environment. Redirecting the output logs data to a file (example: SEAMON1 > LOGFILE). Pressing any key terminates the program.

## **SeaTrack: Route documentation software**

The <u>SeaTrack</u> software developed by Philip Beekman for reading editing combining displaying and saving trip routes is able to handle SeaTalk data directly. The author also describes how he solved the problem to handle the <u>parity/command-bit interpetation within VisualBasic</u>.

# SeaSigma: A simple SeaTalk command generator

The file <u>SeaSigma.zip</u> contains a MS-Windows program which allows to generate SeaTalk commands and to send them via COM1: or COM2: to the SeaTalk bus. Since SeaSigma is a contribution of <u>Ales Janhar</u> I cannot give support or take any responsibility for this software.

Return to Top of Page Overview Part 1 Part 2

Navigation: <u>Home</u> =><u>Profil</u>=><u>SeaTalk</u>=>Part2

Stand: 09.05.2014



# **SeaTalk Technical Reference Part 2:**

# **Recognized Datagrams (in hexadecimal notation):**

```
Com Att Dat Dat...
   02 YZ XX XX Depth below transducer: XXXX/10 feet
                      Flags in Y: Y&8 = 8: Anchor Alarm is active
                                  Y&4 = 4: Metric display units or
                                           Fathom display units if followed by
command 65
                                  Y&2 = 2: Used, unknown meaning
                      Flags in Z: Z&4 = 4: Transducer defective
                                  Z&2 = 2: Deep Alarm is active
                                  Z&1 = 1: Shallow Depth Alarm is active
                    Corresponding NMEA sentences: DPT, DBT
        XX XX XX XX XX Equipment ID, sent at power on, reported examples:
        00 00 00 60 01 00
                           Course Computer 400G
        04 BA 20 28 01 00 ST60 Tridata
        70 99 10 28 01 00 ST60 Log
    05
       F3 18 00 26 0F 06 ST80 Masterview
    05
        FA 03 00 30 07 03 ST80 Maxi Display
    05
 01 05 FF FF FF D0 00 00 Smart Controller Remote Control Handset
                         Engine RPM and PITCH:
 05
    03 OX YY ZZ PP
                            X = 0: RPM & PITCH
                            X = 1: RPM \& PITCH
                                               starboard
                            X = 2: PRM & PITCH port
                            YY*256+ZZ = RPM Value (signed value, example:
YYZZ=0x0110=272 \text{ RPM}, YYZZ=0xfef0= -272 \text{ RPM})
                            PP = % Pitch (signed value -128%...+127%, example
0x03=3\%, 0xFD= -3\%)
                Apparent Wind Angle: XXYY/2 degrees right of bow
    01 XX YY
                 Used for autopilots Vane Mode (WindTrim)
                 Corresponding NMEA sentence: MWV
    01 XX 0Y
 11
                Apparent Wind Speed: (XX & 0x7F) + Y/10 Knots
                 Units flag: XX&0x80=0
                                         => Display value in Knots
                             XX&0x80=0x80 => Display value in Meter/Second
                 Corresponding NMEA sentence: MWV
 2.0
    01 XX XX
                Speed through water: XXXX/10 Knots
                 Corresponding NMEA sentence: VHW
    02 XX
            XX
                 0X
                    Trip Mileage: XXXXX/100 nautical miles
 2.1
 2.2
    02 XX XX
                00
                    Total Mileage: XXXX/10 nautical miles
 23
    z_1
        XX
                 Water temperature (ST50): XX deg Celsius, YY deg Fahrenheit
                 Flag Z&4: Sensor defective or not connected (Z=4)
                 Corresponding NMEA sentence: MTW
 24
    02
        00
                    Display units for Mileage & Speed
                     XX: 00=nm/knots, 06=sm/mph, 86=km/kmh
 25 Z4 XX YY UU
                    VV AW Total & Trip Log
                     total= (XX+YY*256+Z* 4096)/ 10 [max=104857.5] nautical miles
                     trip = (UU+VV*256+W*65536)/100 [max=10485.75] nautical miles
```

```
26
        XX XX YY YY DE Speed through water:
                     XXXX/100 Knots, sensor 1, current speed, valid if D&4=4
                     YYYY/100 Knots, average speed (trip/time) if D&8=0
                              or data from sensor 2 if D&8=8
                     E&1=1: Average speed calulation stopped
                     E&2=2: Display value in MPH
                     Corresponding NMEA sentence: VHW
 2.7
    01 XX XX
                Water temperature: (XXXX-100)/10 deg Celsius
                Corresponding NMEA sentence: MTW
 30
    0.0
         0X
                 Set lamp Intensity; X=0: L0, X=4: L1, X=8: L2, X=C: L3
                     (only sent once when setting the lamp intensity)
 36
    0.0
         01
                 Cancel MOB (Man Over Board) condition
                Codelock data
 38
    Х1
        ΥY
            УУ
 50
    Z_2
        XX
            YY
                YY LAT position: XX degrees, (YYYY & 0x7FFF)/100 minutes
                     MSB of Y = YYYY & 0x8000 = South if set, North if cleared
                     Z= 0xA or 0x0 (reported for Raystar 120 GPS), meaning unknown
                     Stable filtered position, for raw data use command 58
                     Corresponding NMEA sentences: RMC, GAA, GLL
    Z2 XX YY YY LON position: XX degrees, (YYYY & 0x7FFF)/100 minutes
                     MSB of Y = YYYY & 0x8000 = East if set, West if cleared
                     Z= 0xA or 0x0 (reported for Raystar 120 GPS), meaning unknown
                     Stable filtered position, for raw data use command 58
                     Corresponding NMEA sentences: RMC, GAA, GLL
        XX XX Speed over Ground: XXXX/10 Knots
                 Corresponding NMEA sentences: RMC, VTG
 53
    WV OU
                Magnetic Course in degrees:
                 The two lower bits of U * 90 +
                    the six lower bits of VW * 2 +
                    the two higher bits of U / 2 =
                    (U \& 0x3) * 90 + (VW \& 0x3F) * 2 + (U \& 0xC) / 8
                The Magnetic Course may be offset by the Compass Variation (see
datagram 99) to get the Course Over Ground (COG).
                 Corresponding NMEA sentences: RMC, VTG
 54 T1 RS HH GMT-time: HH hours,
                           6 MSBits of RST = minutes = (RS & 0xFC) / 4
                           6 LSBits of RST = seconds = ST & 0x3F
                 Corresponding NMEA sentences: RMC, GAA, BWR, BWC
 55
    Х1
        YY
                TRACK keystroke on GPS unit
                keycodes identical with autopilot (command 86)
 56
                Date: YY year, M month, DD day in month
                Corresponding NMEA sentence: RMC
   S0 DD
 57
                 Sat Info: S number of sats, DD horiz. dillution of position, if S=1
-> DD = 0x94
                Corresponding NMEA sentences: GGA, GSA
    Z5 LA XX YY LO QQ RR
                           LAT/LON
                LA Degrees LAT, LO Degrees LON
                minutes LAT = (XX*256+YY) / 1000
                minutes LON = (QQ*256+RR) / 1000
                 Z\&1: South (Z\&1 = 0: North)
                 Z\&2: East (Z\&2 = 0: West)
                Raw unfiltered position, for filtered data use commands 50&51
                 Corresponding NMEA sentences: RMC, GAA, GLL
    22 SS MM XH Set Count Down Timer
                   MM=Minutes ( 00..3B ) ( 00 .. 63 Min ), MSB:0 Count up start flag
```

```
SS=Seconds ( 00..3B ) ( 00 .. 59 Sec )
                   H=Houres ( 0..9 ) ( 00 .. 09 Houres )
                   X= Counter Mode: 0 Count up and start if MSB of MM set
                                    4 Count down
                                    8 Count down and start
                   ( Example 59 22 3B 3B 49 -> Set Countdown Timer to 9.59:59 )
 59
                   Sent by ST60 in countdown mode when counted down to 10 Seconds.
        08 00 A0
 61
    0.3
        03 00 00 00 Issued by E-80 multifunction display at initialization
 65
     0.0
        02
                 Select Fathom (feet/3.33) display units for depth display (see
command 00)
 66
     00 XY
                 Wind alarm as indicated by flags in XY:
                   X&8 = 8: Apparent Wind angle low
                   X&4 = 4: Apparent Wind angle high
                   X&2 = 2: Apparent Wind speed low
                   X&1 = 1: Apparent Wind speed high
                   Y&8 = 8: True Wind angle low
                   Y&4 = 4: True Wind angle high
                   Y&2 = 2: True Wind speed low
                   Y&1 = 1: True Wind speed high (causes Wind-High-Alarm on ST40 Wind
Instrument)
                   XY =00: End of wind alarm (only sent once)
    X1 01 00
                Alarm acknowledgment keystroke (from ST80 Masterview)
    X1 03 00
                Alarm acknowledgment keystroke (from ST80 Masterview)
                Alarm acknowledgment keystroke (from ST40 Wind Instrument)
    41 15 00
                  X: 1=Shallow Shallow Water Alarm, 2=Deep Water Alarm, 3=Anchor
Alarm
                     4=True Wind High Alarm, 5=True Wind Low Alarm, 6=True Wind Angle
high
                     7=True Wind Angle low, 8=Apparent Wind high Alarm, 9=Apparent
Wind low Alarm
                     A=Apparent Wind Angle high, B=Apparent Wind Angle low
 6C 05 XX XX XX XX XX XX Second equipment-ID datagram (follows 01...), reported
examples:
 6C
     05
         04 BA 20 28 2D 2D ST60 Tridata
         05 70 99 10 28 2D ST60 Log
        F3 18 00 26 2D 2D ST80 Masterview
 6C
    0.5
     07
         0.0
           00 00 00 00 00 00 00 MOB (Man Over Board), (ST80), preceded
 бE
                 by a Waypoint 999 command: 82 A5 40 BF 92 6D 24 DB
                 Keystroke on Raymarine A25006 ST60 Maxiview Remote Control
 70
     10 XY
                   X=0 => Single keypress; X=2 => Two keys pressed;
                   X=4 => Single key: Press,hold&release; X=6 => Two keys:
Press, hold&release
                   Y=0 => Key 1 "Depth"; Y=1 => Key 2 "Speed" or Keys 1+2;
                   Y=2 => Key 3 "HDG" or Keys 2+4; Y=3 => Key 4 "Wind" or Keys 1+3;
                   Y=4 \Rightarrow Keys 3+4 "Nav"
                 Set Lamp Intensity: X=0 off, X=4: 1, X=8: 2, X=C: 3
 80
    0.0
        0X
 81
     01
         0.0
                 Sent by course computer during setup when going past USER CAL.
                 Sent by course computer immediately after above.
 81
     00
         00
 82
    05
        XX
            xx YY yy ZZ zz Target waypoint name
                 XX+xx = YY+yy = ZZ+zz = FF (allows error detection)
                 Takes the last 4 chars of name, assumes upper case only
                 Char= ASCII-Char - 0x30
                 XX&0x3F: char1
                 (YY\&0xF)*4+(XX\&0xC0)/64: char2
                 (ZZ\&0x3)*16+(YY\&0xF0)/16: char3
                 (ZZ&0xFC)/4: char4
                 Corresponding NMEA sentences: RMB, APB, BWR, BWC
```

```
83 07 XX 00 00 00 00 80 00 00 Sent by course computer.
                 XX = 0 after clearing a failure condition, also sent once after
power-up.
                 XX = 1 failure, auto release error. Repeated once per second.
                 XX = 8 failure, drive stopped.
 84 U6 VW XY 0Z 0M RR SS TT Compass heading Autopilot course and
                  Rudder position (see also command 9C)
                  Compass heading in degrees:
                    The two lower bits of U * 90 +
                    the six lower bits of VW * 2 +
                    number of bits set in the two higher bits of {\tt U} =
                    (U \& 0x3)* 90 + (VW \& 0x3F)* 2 + (U \& 0xC ? (U \& 0xC == 0xC ? 2 :
1): 0)
                  Turning direction:
                    Most significant bit of U = 1: Increasing heading, Ship turns
right
                    Most significant bit of U = 0: Decreasing heading, Ship turns
left
                  Autopilot course in degrees:
                    The two higher bits of V * 90 + XY / 2
                  Z \& 0x2 = 0 : Autopilot in Standby-Mode
                  Z \& 0x2 = 2 : Autopilot in Auto-Mode
                  Z \& 0x4 = 4 : Autopilot in Vane Mode (WindTrim), requires regular
"10" datagrams
                  Z \& 0x8 = 8 : Autopilot in Track Mode
                  M: Alarms + audible beeps
                    M & 0x04 = 4: Off course
                    M \& 0x08 = 8 : Wind Shift
                  Rudder position: RR degrees (positive values steer right,
                    negative values steer left. Example: 0xFE = 2° left)
                  SS & 0x01: when set, turns off heading display on 600R control.
                  SS & 0x02: always on with 400G
                  SS & 0x08: displays "NO DATA" on 600R
                  SS & 0x10: displays "LARGE XTE" on 600R
                  SS & 0x80 : Displays "Auto Rel" on 600R
                  {
m TT} : Always 0x08 on 400G computer, always 0x05 on 150(G) computer
 85 X6 XX VU ZW ZZ YF 00 yf Navigation to waypoint information
                  Cross Track Error: XXX/100 nautical miles
                   Example: X-track error 2.61nm => 261 dec => 0x105 => X6XX=5_10
                  Bearing to destination: (U & 0x3) * 90^{\circ} + WV / 2^{\circ}
                   Example: GPS course 230^{\circ}=180+50=2*90 + 0x64/2 => VUZW=42_6
                   U\&8: U\&8 = 8 -> Bearing is true, U\&8 = 0 -> Bearing is magnetic
                  Distance to destination: Distance 0-9.99nm: ZZZ/100nm, Y & 1 = 1
                                           Distance >=10.0nm: ZZZ/10 nm, Y & 1 = 0
                  Direction to steer: if Y & 4 = 4 Steer right to correct error
                                      if Y & 4 = 0 Steer left to correct error
                  Example: Distance = 5.13nm, steer left: 5.13*100 = 513 = 0x201 =>
ZW ZZ YF=1_ 20 1_
                           Distance = 51.3nm, steer left: 51.3*10 = 513 = 0x201 =>
ZW ZZ YF=1_ 20 0_
                  Track control mode:
                     F= 0x1: Display x-track error and Autopilot course
                     F= 0x3: Enter Track Control Mode, i.e. lock on to GPS.
                             Display x-track error, autopilot course and bearing
                             to destination
                     F= 0x5: Display x-track error, distance to waypoint,
                             autopilot course and bearing to destination
           normal--> F= 0x7: Enter Track Control Mode, i.e. lock on to GPS.
                             Display x-track error, distance to waypoint,
                             autopilot course and bearing to destination
                     F= 0xF: As 0x7 but with x-track error alarm
                     F= 2, 4, 6, 8 ... causes data errors
                   In case of a waypoint change, sentence 85, indicating the new
bearing and distance,
                   should be transmitted prior to sentence 82 (which indicates the
waypoint change).
                   Corresponding NMEA sentences: RMB, APB, BWR, BWC, XTE
```

```
X1 YY yy Keystroke
                 X=1: Sent by Z101 remote control to increment/decrement
                      course of autopilot
     11 05 FA
                    -1
     11 06 F9
                   -10
     11 07 F8
                    +1
     11 08 F7
                   +10
                    +1 & -1
     11 20 DF
     11 21 DE
                    -1 & -10
     11 22 DD
11 28 D7
11 45 BA
                    +1 & +10
                   +10 & -10
                             pressed longer than 1 second
                    -1
     11 46 B9
11 47 B8
                             pressed longer than 1 second pressed longer than 1 second
                   -10
                   +1
                   +10 pressed longer than 1 second
+1 & -1 pressed longer than 1 second
        48 B7
     11
                   +10
     11 60 DF
     11 61 9E
                    -1 & -10 pressed longer than 1 second
                    +1 & +10 pressed longer than 1 second
     11 62 9D
                   +10 \& -10 pressed longer than 1 second (why not 11 68 97 ?)
     11 64 9B
                 Sent by autopilot (X=0: ST 1000+, X=2: ST4000+ or ST600R)
     X1 01 FE
                   Auto
     X1 02 FD
                   Standby
     X1 03 FC
                   Track
     X1 04 FB
                   disp (in display mode or page in auto chapter = advance)
                   -1 (in auto mode)
     X1 05 FA
     X1 06 F9
                   -10 (in auto mode)
     X1 07 F8
                   +1 (in auto mode)
     X1 08 F7
                   +10 (in auto mode)
     X1 09 F6
                    -1 (in resp or rudder gain mode)
     X1 0A F5
                    +1 (in resp or rudder gain mode)
     X1 21 DE
                    -1 & -10 (port tack, doesn't work on ST600R?)
     X1 22 DD
                    +1 & +10 (stb tack)
                   Standby & Auto (wind mode)
     X1 23 DC
                   +10 & -10 (in auto mode)
     X1 28 D7
     X1 2E D1
                    +1 & -1 (Response Display)
     X1
        41 BE
                   Auto pressed longer
     X1
        42 BD
                   Standby pressed longer
     X1
        43
            BC
                   Track pressed longer
     X1
         44
            BB
                   Disp pressed longer
     X1
         45
            BA
                    -1 pressed longer (in auto mode)
                   -10 pressed longer (in auto mode)
     X1
         46
            В9
                   +1 pressed longer (in auto mode)
+10 pressed longer (in auto mode)
        47
     X1
            В8
        48 B7
     Х1
                   Standby & Auto pressed longer (previous wind angle)
     X1
        63
            9C
                   +10 & -10 pressed longer (in auto mode)
        68 97
     X1
                    +1 & -1 pressed longer (Rudder Gain Display)
     Х1
         бE
            91
            7F
                    -1 pressed (repeated 1x per second)
     X1
        80
                    +1 pressed (repeated 1x per second)
     X1
        81
            7E
     X1
        82
            7D
                   -10 pressed (repeated 1x per second)
                   +10 pressed (repeated 1x per second)
     X1 83 7C
                    +1, -1, +10 or -10 released
     Х1
        84
            7в
 87
     00
         0X
                   Set Response level
                  X=1 Response level 1: Automatic Deadband
                  X=2 Response level 2: Minimum Deadband
 88
     03 WW XX YY ZZ Autopilot Parameter: Sent by AP every
                         second while in parameter setting mode.
                         (User or Dealer Calibration Mode)
                         WW Parameter Number
                         XX Current Setting
                         YY Max Parameter Value
                         ZZ Min Parameter Value
                         Known Paramters: Parameter (min-max) [default]
Number
                         rudder gain (1-9) [2]
1
                         counter rudder (1-9) [2]
```

```
2
                         rudder limit (10-40) [30]
3
                         turn rate limit (1-30) [off]
4
                         speed (4-60) [8]
5
                         off course limit (15-40) [20]
6
                         auto trim (0-4) [1]
                         power steer [Joy Stick] ON/OFF (not on new 400G)
9
                         drive type (3,4,5) [3]
Α
                         rudder damping (1-9) [2]
R
                         variation: (full degrees)(-30 to +30) [0]
C
                         auto adapt: 0=Off,1=North,2=South [1]
D
                         auto adapt latitude (0-80) [0]
\mathbf{E}
                         auto release (only for stern drive) ON/OFF
F
                         rudder alignment (-7 to +7) [0]
10
                         Wind Trim (Wind Response) (1-9) [5] (only for sail)
11
                         Response (1-9) [5]
12
                         Boat type:1=displ,2=semi-displ,3=plan,4=stern,5=work,6=sail
13
                         Cal Lock: 0=OFF, 1=ON [0]
15
                         Auto Tack Angle (40-125) [100] (only for sail)
1d
    U2 VW XY 2Z Compass heading sent by ST40 compass instrument
                     (it is read as a compass heading by the ST1000(+) or ST2000(+)
autopilot)
                       Compass heading in degrees:
                         The two lower bits of U
                                                       90
                         the six lower bits of VW *
                                                        2
                         the two higher bits of U \, /
                                                        2
                         (U & 0x3) * 90 + (VW & 0x3F) * 2 + (U & 0xC) / 2
                      Locked stear reference (only send by the {\tt ST40} compass):
                         The two higher bits of V * 90 + XY / 2
                       Z \& 0x2 = 0 : St40 in Standby mode
                       Z \& 0x2 = 2 : St40 in Locked stear mode
                     Corresponding NMEA sentences: HDM, HDG, HDT, VHW
 90 00 XX
                   Device Indentification
                   XX=02 sent by ST600R ~every 2 secs
                   XX=05 sent by type 150, 150G and 400G course computer
                   XX=A3 sent by NMEA <-> SeaTalk bridge ~every 10 secs
    00
 91
         0x
                   Set Rudder gain to X
 92
                 00 Set Autopilot Parameter: Sent by the remote head
    02 XX YY
                    (e.g. ST600R) to set a particular parameter.
                    XX Parameter Number (see 88)
                    YY Value to set to.
 93 00 00
                    Enter AP-Setup: Sent by course computer before
                    finally entering the dealer setup. It is repeated
                    once per second, and times out after ten seconds.
                    While this is being sent, command 86 X1 68 97 is
                    needed for final entry into Setup. (600R generates
```

```
this when -1 & +1 are pressed simultaneously in this
                    mode).
 95 U6 VW XY 0Z 00 RR 00 0T Replaces command 84 while autopilot is in value
setting mode
                   e.g. lamp intensity or response level
 99 00 XX
                   Compass variation sent by ST40 compass instrument
                     or ST1000, ST2000, ST4000+, E-80 every 10 seconds
                     but only if the variation is set on the instrument
                     Positive XX values: Variation West, Negative XX values:
Variation East
                     Examples (XX => variation): 00 \Rightarrow 0, 01 \Rightarrow -1 west, 02 \Rightarrow -2
west ...
                                                   FF \Rightarrow +1 \text{ east}, FE \Rightarrow +2 \text{ east} \dots
                   Corresponding NMEA sentences: RMC, HDG
 9A 09 L11 L12 L13 L14 L21 L22 L23 00 00 00 Version String:
                   L11 means line 1 char 1. There are two lines, line 1
                   Can have 4 characters and line two can have 3
                   Characters. Char: A'' = 0x00, B'' = 0x01,......
                   Char: "0"= 0x25, "1"= 0x26, .......
                   Some special characters are mapped to the range
                   Between alphas and numeric chars. It seems modulo
                   masked at 0x36, and wraps around from there.
 9C U1 VW RR
                   Compass heading and Rudder position (see also command 84)
                     Compass heading in degrees:
                        The two lower bits of U * 90 + the six lower bits of VW * 2 +
                        number of bits set in the two higher bits of U =
                        (U \& 0x3)^* 90 + (VW \& 0x3F)^* 2 + (U \& 0xC ? (U \& 0xC == 0xC ?)
2 : 1): 0)
                     Turning direction:
                       Most significant bit of U = 1: Increasing heading, Ship turns
right
                       Most significant bit of U = 0: Decreasing heading, Ship turns
left
                     Rudder position: RR degrees (positive values steer right,
                       negative values steer left. Example: 0xFE = 2° left)
                     The rudder angle bar on the ST600R uses this record
 9E FC 49 49 03 XX AA BB YY OO PP GG HH II JJ
                                                     Waypoint definition
                   XX: Degrees LAT, YY: Degrees LON
                   min\&sec LAT= AA+(BB\&0x1F)*256, BB\&0x80 = 0: North, BB\&0x80 = 0x80:
South
                   min\&sec LON= OO+(PP\&fx1F)*256, PP\&0x80 = 0: West, PP\&0x80 = 0x80:
East
                   GG HH II JJ: Last four characters of waypoint name
             49 GG HH II JJ C1 C2 C3 C4 C5 C6 C7 C8 Destination Waypoint Info
                   GG HH II JJ: Last four characters of waypoint name
                   C1...C8: Up to 8 characters of WP name, unused are 0
                   Longer names (> 8 chars) create an additional record:
                   X=0: single record (short name)
                   X=1: 1st record, more follows
                   X=3: last record
                   Corresponding NMEA sentences: RMB, APB, BWR, BWC
A2 X4 00 WW XX YY ZZ Arrival Info
                   X&Ox2=Arrival perpendicular passed, X&Ox4=Arrival circle entered
                   WW, XX, YY, ZZ = Ascii char's of waypoint id. (0..9, A..Z)
                                  Takes the last 4 chars of name, assumes upper case
only
                   Corresponding NMEA sentences: APB, AAM
A4 02 00 00 00 Broadcast query to identify all devices on the bus, issued e.g. by
C70 plotter
 A4 06 00 00 00 00 00 Termination of request for device identification, sent e.g.
```

7 sur 8

```
by C70 plotter
 A4 12 II VV WW Device answers identification request
                      II: Unit ID (01=Depth, 02=Speed, 03=Multi, 04=Tridata,
05=Tridata repeater,
                                   06=Wind, 07=WMG, 08=Navdata GPS, 09=Maxview,
OA=Steering compas,
                                   OB=Wind Trim, OC=Speed trim, OD=Seatalk GPS,
OE=Seatalk radar ST50,
                                   OF=Rudder angle indicator, 10=ST30 wind, 11=ST30
bidata, 12=ST30 speed,
                                   13=ST30 depth, 14=LCD navcenter, 15=Apelco LCD
chartplotter,
                                   16=Analog speedtrim, 17=Analog depth, 18=ST30
compas,
                                   19=ST50 NMEA bridge, A8=ST80 Masterview)
                      VV: Main Software Version
                      WW: Minor Software Version
                   GPS and DGPS Info
 Α5
 A5 57 QQ HH ?? AA GG ZZ YY DD GPS and DGPS Fix Info
                   Signal Quality= QQ&0xF, QQ&0x10: Signal Quality available flag
                   HDOP= HH&0x7C, HH&0x80: HDOP available flag
                   Antenna Height= AA
                   Number of Sats= (QQ&0xE0)/16+(HH&0x1), HH&0x2: NumSats available
flag
                   GeoSeperation= GG*16 (-2048....+2047 meters)
                   Differential age=(ZZ\&0xE0)/2+(YY\&0xF), YY\&0x10: Diff. age
available flag
                   Differential Station ID=(YY&0xC0)*4+DD, YY&0x20: Diff.St.ID
available flag
                   Corresponding NMEA sentences: GGA, RMC, GSV, GLL, GGA
 A5 61 04 E2
                   , A5 8D ..., A5 98 ..., A5 B5 ..., A5 0C... Unknown meaning
 A5 74 ID ID ID ID GPS Info: ID numbers of satellites
A5 XD NN AA EE SS MM BB FF GG OO CC DD XX YY ZZ
                                                     GPS Info: Sat Position and
Signal
                   Data of up to three sattelites [1,2,3] per datagram
                   Satellite number: [1] NN\&0xFE, [2] (MM\&0x70)/2+(BB\&0x7), [3]
CC\&0x3F
                   Satellite azimuth: [1] AA*2+(EE\&0x1), [2] (BB\&0xF8)*2+(FF\&0xF), [3]
(CC\&0xC0)*2+DD\&0x7F
                   Satellite elevation:[1] (EE\&0xFE)/2, [2] (FF\&0xF0)/2+GG\&0x7, [3]
XX&0x7F
                   Satellite signal: [1] (SS\&0xFE)/2, [2] (GG\&0x80)/2+OO\&0x3F, [3]
(YY\&0xFC)/2+ZZ\&0x1
                    It seems that there will be 4 sat info
                    datagrams generated, the first with X=0
                    carries the position and signal data of the
                    1st 3 satellites. The second also with X=0,
                    but NN&0x1 set and a length of 0x0C carries
                    the data of the next 2 satellites and then
                    the ID numbers of the 1st 4 sats. A datagram
                    like the 1st one, but with X=2 carries data
                    of 3 more sats [6,7,8]. It was not possible
                    to get more than 8 sats mapped to SeaTalk.
                    Finally a datagram with X=7 carries the next
                    5 ID numbers.
                   Corresponding NMEA sentences: GSV, GSA
 A7 09
        86 000000000000000079 Unknown meaning, sent by Raystar 120 GPS
    53
         80 00 00 D3 Alarm ON for Guard #1 or #2
    43
         80 00 00 C3 Alarm OFF for Guard #1 or #2
    53
        80 00 00 D3 Alarm ON for Guard #1 or #2
    43
         80 00 00 C3 Alarm OFF for Guard #1 or #2
```

Return to Top of Page Overview Part 1 Part 3